




VICTORIA BISENGUÉ

CREATIVE DEVELOPER + DESIGNER


Creative, reactive, rigorous, curious...
and delighted to meet you. Let's
shape amazing projects together!

 24 years old

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EXPERIENCE

FRONT-END & IN-HOUSE FRAMEWORK DEVELOPER

Dinahmoe, Stockholm, Sweden (10.2015 - 11.2016)

Website development, in-house proprietary framework development. Framework maintenance (native object-oriented JavaScript ES5 / ES6) and new features development: animation modules, real-time audio processing via WebAudio (reverb / distortion / filter / etc. effects, MIDI features, sample syncing and USB remote control of Arduino devices via Socket.io). Test modules and specification creation for internal development. Clients : Google, HBO, Canada Goose, ...

WEBDESIGNER & FRONT-END DEVELOPER

Ebuzzing & Teads.tv, Paris, France (10.2013 - 10.2015)

Cross-device website and application design, advertising format design, responsive HTML5 / CSS3 / JS front-end development, Flash animations (AS3), internal tools development, customer relationship. Clients : Square Enix, Netflix, Emirates, Ubisoft, Coca Cola, Lexus, Nina Ricci, ...

FREELANCE DESIGNER, DEVELOPER & COMPOSER

orion9 (Since 2010)

LANGUAGES

	FRENCH Native
	ENGLISH Fluent (EF International School of English, Miami – C1 Advanced Level)
	JAPANESE Intermediate
	GERMAN Basic

INTERESTS & MISCELLANEOUS

Music (guitar and bass, basic knowledge of piano and drums, 6 years of music school) / Japanese Culture / Video Games / Stylism (worked for Uniqlo) / Photography / New Technologies / Foreign Languages / Tae Kwon Do / Mythology (greek and nordic) / Cinema

EDUCATION

MUSIC & SOUND DESIGN

ISART Digital, Paris (2012-2013)

Work-and-study program. Sound programming (Unity3D), recording techniques, editing and synthesis, soundtrack writing for animated movies and video games.

HND MULTIMEDIA AND INTERNET CAREERS




Dux of both years, Paris XIII University (2010-2012)

Programming, graphic design, web and mobile UX, audio/video signals digitalization and processing, communication, marketing. Graduation project (AS3 Flash video game) : project director, sound designer and UI designer.

FRENCH BACCALAUREATE IN SCIENCE

With honours (2010)

SKILLS

	DEVELOPMENT Sublime Text, Grunt, NPM, Git, Yarn, Brunch, Webpack, Jest
	<ul style="list-style-type: none">> HTML5 / CSS3 / SASS / SVG / JavaScript> jQuery / Backbone / React / Angular 2 / Node / CouchDB / Socket.io> GSAP / Canvas / WebAudio / Seriously.js / Gamepad API> Underscore.js / Lodash / Require.js / dat.GUI / Modernizr> Custom JS framework development / Nginx server deployment> PHP / ActionScript 3 / Ruby
	DESIGN Photoshop, Illustrator, InDesign, Premiere Pro
	<ul style="list-style-type: none">> Web & UI Desing> UX Design and study> Graphic Design> Wireframing & Prototyping
	AUDIO Cubase, Adobe Audition, ProTools, FruityLoops
	<ul style="list-style-type: none">> Guitar / Bass> Songwriting> Soundtracks> Sound Design> Arrangements> Transcriptions